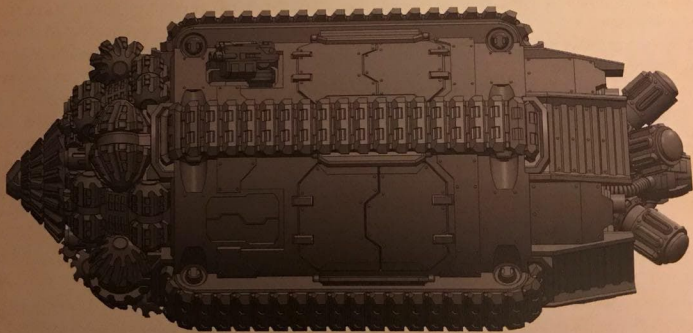


TAERRAX PATTERN TERMITE ASSAULT DRILL

A specialised transport vehicle, the Termite is capable of deploying a full squad of warriors onto the battlefield whilst bypassing enemy fortifications and sentries. On the surface, it is sluggish and vulnerable to enemy fire, and is usually carried to its launching point some distance from the actual battle zone by a dedicated cargo platform. However underground, it is capable of tunnelling rapidly through even the densest of materials at speeds comparable to surface transport craft, thanks to the grinding drill of the Termite which utilises a linked array of melta-cutters and phase-shield generators to aid in its progress. Once at its target location, it emerges onto the surface, or even directly into the lower level of macro-fortifications, scattering nearby enemies with its melta-cutters before disgorging its deadly cargo.



THIS IS NOT A TOY

Not suitable for children under 15 years of age.

WARNING: Resin dust can be harmful if inhaled. Always wear a dust mask or respirator when sanding or sawing resin parts.

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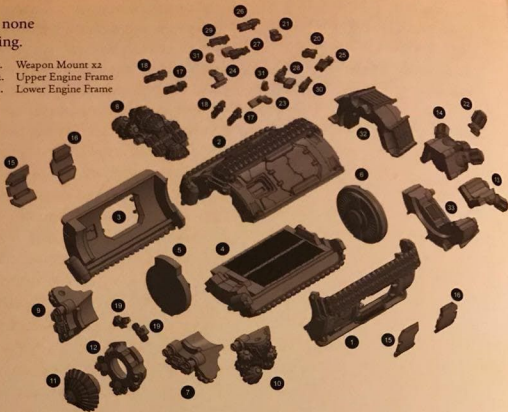


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Components

Before assembly, check that none of the components are missing.

1. Hull Side 1
2. Top Hull
3. Hull Side 2
4. Hull Bottom
5. Driver's Hatch
6. Main Bearing
7. Lower Drill
8. Upper Drill
9. Right Drill
10. Left Drill
11. Drill Tip
12. Drill Ring
13. Engine Bottom
14. Engine Top
15. Front Door x2
16. Rear Door x2
17. Left Volkite Charger x2
18. Right Volkite Charger x2
19. Small Drill x2
20. Left Flamer Canister
21. Right Flamer Canister
22. Burner Nozzle
23. Left Weapon Arm
24. Right Weapon Arm
25. Left Heavy Flamer
26. Right Heavy Flamer
27. Right Inner Boltgun
28. Left Inner Boltgun
29. Right Outer Boltgun
30. Left Outer Boltgun
31. Weapon Mount x2
32. Upper Engine Frame
33. Lower Engine Frame



Assembly Legend

Parts for Assembly



Glue Contact Area



Remove Shim



Magnet Option



Optional Assembly



Note



Reverse Angle



Insert



Component Highlight



Preparing the Model for Assembly

Before assembling the model, wash each part thoroughly with an abrasive brush, such as a toothbrush, to remove any model release agent that may still be on the surface of the parts. Then, remove any excess resin such as mould lines, casting gates, vents and shims. For a more detailed guide to working with resin models, go to the Downloads section of the Forge World website.

This kit contains all the pieces required to construct a Taerrax Pattern Termite Assault Drill. To glue the resin pieces together, use Citadel Super Glue.

NOTE: We have cast this kit using advanced techniques and the best quality resin, but due to the nature of the casting process, your model may contain small air bubbles. These can be filled with model filler or super glue. Any slight warpage of thin parts can easily be corrected by immersing the part in hot tap water for about 1 minute, then carefully bending it back into shape.

If you need to contact the Forge World Customer Service team regarding this model, you can get in touch via email - forgeworld@gwplc.com - or call:
0115 900 4995 within the UK
011 44 115 900 4995 from the USA and Canada
0011 44 115 900 4995 from Australia
00 44 115 900 4995 from Europe and the rest of the world.

1



1. Hull Side 1

2



3. Hull Side 2

4. Hull Bottom

2. Top Hull

1. Hull Side 1



Remove the shim as shown above on both 1. Hull Side 1 and 3. Hull Side 2. A number (circled above) is located at the front of each piece to help identify them.

3



5. Driver's Hatch



4



8. Upper Drill

9. Right Drill

10. Left Drill



7. Lower Drill



5

19. Small Drill

19. Small Drill



12. Drill Ring

6



Hull Assembly

Drill Ring Assembly

11. Drill Tip

Main Drill Assembly



7



6. Main Bearing

32. Upper Engine Frame



33. Lower Engine Frame

8



14. Engine Top



13. Engine Bottom

22. Burner Nozzle

9

Hull Assembly



Engine Assembly



Exhaust Assembly



10

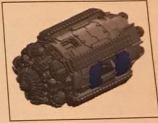


16. Rear Door

15. Front Door

16. Rear Door

15. Front Door



Each set of doors can be attached so that they appear closed or open.

II

Weapon Options Assembly



18. Right Volkite Charger

17. Left Volkite Charger



20. Left Flamer Canister

25. Left Heavy Flamer



28. Left Inner Boltgun

30. Left Outer Boltgun



31. Weapon Mount

23. Left Weapon Arm

I2

Right Weapon Assembly

Right Weapon Mount Assembly



Left Weapon Mount Assembly



Construct both the left and right version of the weapon of your choice.